



ملخصات مدار



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Affix Commands and Functions:

- [*] **clc**: clears the Command Window
- [*] **clf**: clears the graphics window
- [*] **clear**: clears the work space
(i.e. removes variables or some specific ones)
- [*] **who**: displays the names of your variables
- [*] **whos**: display the names, information about each variable's size, number of elements, number of bytes, density whether the variable is complex.
- [*] **format short**: 4 decimals
- [*] **format**: default (same as short)
- [*] **format long**: 15 decimals
- [*] **format shorte**: scientific notation with 4 decimals
- [*] **format long e**: scientific notation 15 decimals
- [*] **format bank**: Fixed format for currency
- [*] **format compact**: suppress extra line feeds
- [*] **format loose**: Puts the extra line feeds in
- [*] **format rat**: fraction
- * **Functions**:
 - [1] **exp()**: e^x
 - [2] **log()**: $\ln()$
 - [3] **log10**: $\log_{10}$
 - [4] **real()**: real part
 - [5] **imag()**: imaginary part
 - [6] **conj**: complex conjugate
 - [7] **round**: round to nearest integer

- [8] **fix()**: round toward zero
- [9] **ceil**: round to plus inf.
- [10] **floor**: round to negative inf.

[*] **linspace(x1, y1, z)**
 from x_1 to y_1 $\rightarrow$ z elements

[*] **z:y:x**
 from z to x
 y steps

~~transpose~~ **transpose operator ('):**
 $x = [1 \ 2 \ 3]$, $x' = [1; 2; 3]$
 $\frac{1 \times 3}{\text{size}}$ $\frac{3 \times 1}{\text{size}}$

$a \times b = 1^{\text{st}} \text{ row} \times 1^{\text{st}} \text{ column}$
 matrices

[*] **size()**:
 Row Columns

[*] **Variable name** (r, c) , $R = M([r_1, r_2, \dots, r_n])$
 $[*] \text{ } = w([2, 3], [2, 4])$ all column
 row 2 and column 2 and 4

[*] **disp(' ')** or (var)

[*] **disp(' ' blanks(n) ' ')**
 is J

[*] **disp(blanks(w))** as disp

[*] **input('text')**
 text =



Solving system of ~~sys~~ linear eqns.

⊛ rearrange: unknowns = Known

$$AX = B$$

⊛ $A = [\quad ; \quad ; \quad]$

coeff. of $\swarrow$ $\searrow$ $\nearrow$
eqn. 1 eqn. 2...

⊛ $B = [\text{Known}_1 ; \text{Known}_2 ; \dots]$

$$X = A \setminus B$$

⊛ check: $C = A \times X$ should equal B .

Func. Poly nomials:

⊛ $\text{polyval}(y, z)$

name of the function $\swarrow$ $\searrow$ z

⊛ $\text{roots}(_)$

"roots" p.s.

Function upolynomial

⊛ $\text{polyfit}(y, z, 2)$

y is y z is z 2 is 2^{nd} order
must have the same size

⊛ $\text{poly}(_)$

(roots) $\swarrow$ roots of a function

Find the function that has - roots

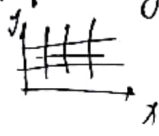
⊛ $\text{polyder}(_)$

"derivative"



Matlab :

plot(x, y): plots y against x.

grid on:  use (show plot on matlab) space

xlabel('~~~'): writes ~~~ on the x axis

ylabel('~~~'): writes ~~~ on the y axis (use {} to show the power on the plot)

title('A'): gives (A) as a title for the plot.

We can use the plot function for two or more curves as follows:

plot(x, y, x, z) → will plot y vs. x and z vs. x
 1st curve 2nd curve

legend('y vs. x', 'z vs. x'): this function gives some notation for the user to know which is which.



legend

You can specify line style and color within the plot command

e.g.: plot(x, y, 'b-', x, z, 'r--')

means plot y vs. x with a blue solid line

means plot (z vs. x) with a red dashed line.

—	solid line (default)	r.	red
--	dashed line	g	green
...	Dotted line	b	blue (default)
-.	Dash-Dot line	w	white
...	Dotted (more space)	k	black

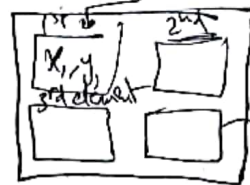
3

subplot (rows, columns, what element)

Eg. subplot(2, 2, 1), plot(x, y)

will give 4 plots

2 rows
2 columns



plot3(x, y, z)

z label: same as x and y label.

take 100 elements or more. end of 1e4.

M-files:

Why do we use them?

1) if u want to change a var. value more easily (u don't have to write the command again)

2) if u wrote a long program contains lots of commands and u wanted to use it some other time

3) if there is a problem with such program u don't have to rewrite the whole thing; instead u can easily modify it using m-files

edit ~~~! lets u edit the M file that has a name of (~~~) or makes a new file with (~~~) name.

M-files should be named as the way u name a variable

M-files

script files

function files

ask : : : : : recieve

Script file:

(*) Statements that begin with '`%`' are comments

(*) `help` name of a script file : will show the comment of the script file at the beginning of the file.

(*) Variables in the workspace can be used by the script files

(*) Variable created by the script file can be used after the script file has been run.

(*) For a function returning one variable
→ Function dependent variable

= function_name(independent-variables,...)

Endfunction

(*) For a function returning more than one value (let's say two)

function [y, p] = function_name(dep. variable, ...)
endfunction

* The name of the m-file must be the same as the name of the function.

* function can be used in the command window or in another script file.

(*) a function may have no input arguments and no output list:

function function_name
endfunction

(note is a predefined variable)

(*) Important notes:

Script
Var. are global : you can use the vars. defined in the script file after running it

Function
Vars. are local : the vars. defined in the function are used only inside it and can't be used inside the command window

Decision making with matlab

less than	<	Not	~
less than or equal	<=	and	&
equal to	==	or	
doesn't equal	~=		

(*) The general form of the if statement

if expression, ~~command~~ commands

else if expression commands

else commands

end

if $x > 0$: $y = \sin(x)$
else if $x < 0$: $y = \cos(x)$
else $x = 0$: $y = \sin(x)$
plot(x, y), axes equal

Loops:

① for loop: Used if the number of passes is known ahead of time

② While loop: Used when the looping process must terminate when a specific condition is satisfied, and thus the number of passes is not known in advance

notes on for loops:

- ① s could be negative w's!
- ② if s is omitted, s=1 by default
- ③ if s is +ve and $m > n$ the loop will not be executed
- ④ if s is -ve, and $m < n$ the loop will not be executed
- ⑤ if $m = n$, the loop will be executed only once

x = [-9, 25]; : pos. dno

if x < 0

else

end

* Matlab will look at the vector as if it were a single thing if x < 0 or x > 0

although it won't display for true



Matlab: Solving systems of
non linear equation

* Inline: ~~is~~ a command that
can be used for simple, one line
function:

$f = \text{inline}('x^2 - 5x + 3')$
جوابك

* two ways to write a function:

- ① inline for single functions
- ② Matlab editor (scripts files)

* fzero: a function that can be used to
solve a single variable nonlinear eqn
of the form $f(x) = 0$

→ this function needs an initial guess (x_0)

$x = \text{fzero}(\text{fun}, x_0)$ or $x = \text{fzero}(@\text{fun}, x_0)$

جوابك
مثال: $f(x) = x^2 - 5x + 3$

* roots: a command used to find all
the roots of a function:

$F = [a \ b \ c \ d]$ roots(F)
coeff. 3rd order poly

* fsolve: Used to solve sets of
nonlinear algebraic eqns

$x = [\dots]'$: initial guess

$\text{fsolve}(@\text{fun}, x)$

① Numerical Integration

① $\text{quad}('fun', a, b, tol) = \text{fun}$

from → home of the function
to → optional indicates the specific error & tolerance

② $\text{trapz}(X, y)$: compute the integral
(area) of y with respect to x .
points of f → contains the function values

* Note: we can define a fun.
in the command window using
the 'inline' command then we
can use it in the 'quad' func.
like: $\text{quad}(f, 0, 5)$ without 'x'

* When the integral is specified
by a set of points use
'trapz'. (although quad
is more accurate)

مثال: $x = 0:0.1:5$
 $y = \text{fun}(x)$
 $\text{trapz}(x, y)$

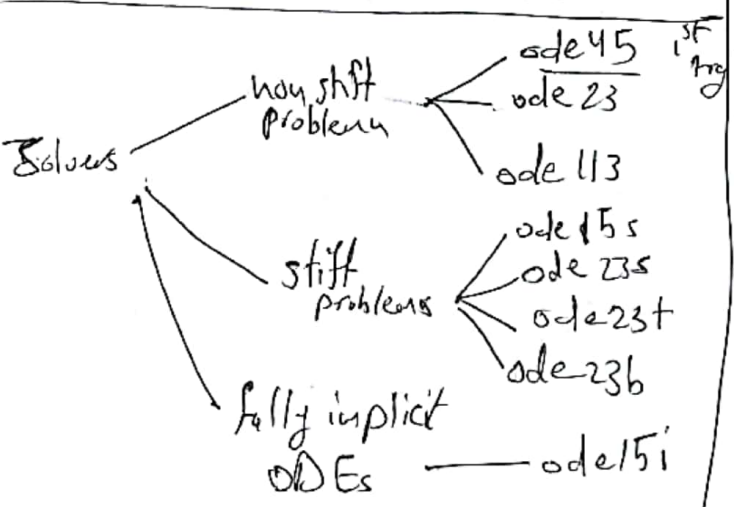


Ordinary Differential Equations (2)

Solvers

* A stiff system is one involving rapidly changing components together with slowly changing ones.

ex: $\frac{dy}{dt} = \underbrace{-1000y}_{\text{slowly changing}} + \underbrace{3000 - 2000e^{-t}}_{\text{rapidly changing}}$



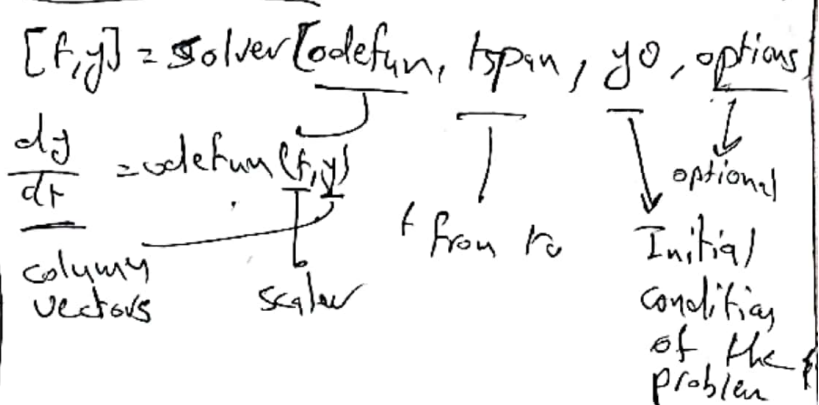
* MATLAB solvers handle the following types:

- Explicit ODE: $y' = f(y, t)$
- Linearly implicit ODEs: $M(t, y) y' = f(t, y)$
- Fully implicit ODEs: $f(y', y, t) = 0$ (ode15i only)

* We can use `inline` to solve ode: `f = inline('...')`
`[t,y] = ode_ (f, tspan, y0)`

Solver syntax

all of the solvers share the same syntax except ode15i:



* Important note: Matlab doesn't solve 2nd derivatives, so you must assume $y = y'$
 $y_2 = y_1'$

* You can evaluate the approx. solution at any point in the interval of integration using `deval`, using the function `deval`,

```

sol = ode_ (_____);
xiut = 1:5;
Sxiut = deval(sol, xiut) = 5x5
    
```

ode15i syntax:

```
[t,y] = ode15i (odefun, tspan, y0, yp0)
```

* if the condition of `yp` isn't given you should find it yourself:

```

t0 = 1;
y0 = sqrt(3/2);
yp0 = 0;
[y0, yp0] = deic (odefun, t0, y0, fixed_y0, yp0, fixed_yp0);
= deic (odefun, t0, y0, yp0, 0);
    
```