

Radiation Heat Transfer



- **Radiation** is the energy emitted by matter in the form of *electromagnetic waves* as a result of the changes in the electronic configurations of the atoms or molecules.
- In heat transfer studies we are interested in *thermal radiation* (radiation emitted by bodies because of their temperature).
- Although we will focus on radiation from solid surfaces, emissions may also occur from liquids and gases.
- Heat transfer by radiation does **not require** the presence of an *intervening medium*.
- Heat transfer through a vacuum is by radiation only since conduction or convection requires the presence of a material medium.



Radiation - Emission



- The **maximum** rate of radiation that can be emitted from a surface (**emissive power**) at a thermodynamic temperature T_s (in K or R) is given by the **Stefan–Boltzmann law** as

$$\dot{Q}_{emit,max} = \sigma A_s T_s^4 \quad (\text{W})$$

$\sigma = 5.670 \times 10^{-8} \text{ W/m}^2 \cdot \text{K}^4$ is the *Stefan–Boltzmann constant*.

- The **idealized surface** that emits radiation at this **maximum rate** is called a **blackbody**.
- The radiation heat flux emitted by all real surfaces is less than the radiation emitted by a blackbody at the same temperature, and is expressed as

$$\dot{Q}_{emit} = \varepsilon \sigma A_s T_s^4 \quad (\text{W})$$

$$0 \leq \varepsilon \leq 1$$

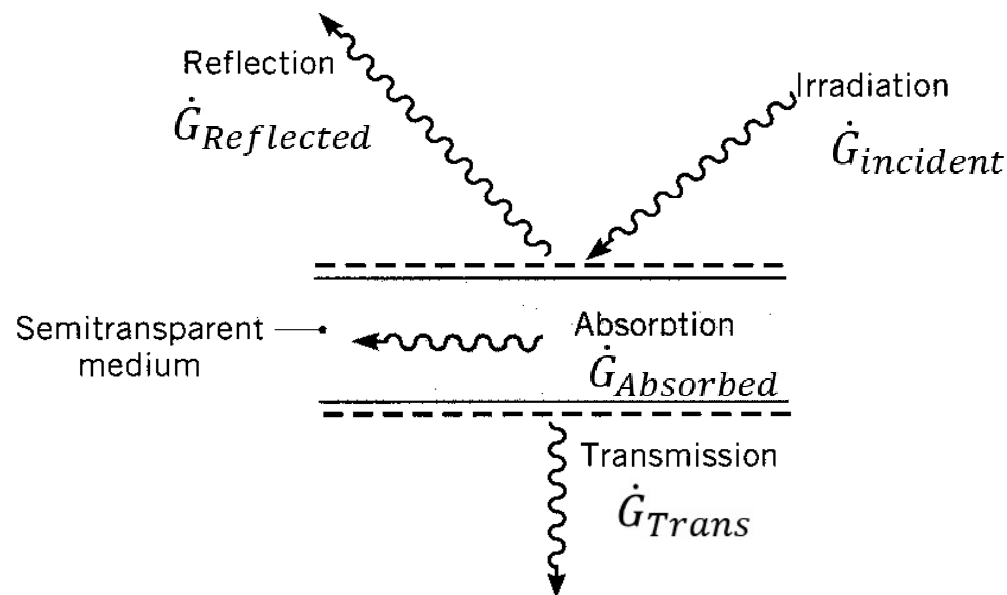
- ε is the **emissivity** of the surface (**Table 1-6**)



Radiation - Emission



- This property provides a measure of how efficiently a surface emits energy relative to a blackbody. It depends strongly on the surface material and finish.
- Radiation may also be *incident* on a surface from its surroundings.
- The radiation may originate from a special source, such as the sun, or from other surfaces to which the surface of interest is exposed.
- Irrespective of the source(s), we designate the rate at which all such radiation is incident on a unit area of the surface as (**irradiation**, $\dot{G}_{incident}$),



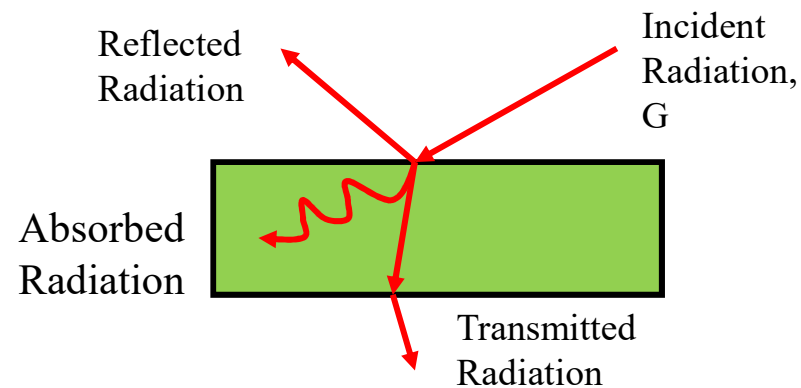
Radiation - Absorption



Receiving Properties

Targets receive radiation in one of three ways; they absorb, reflect or transmission.

- Absorptivity, α , the fraction of incident radiation absorbed.
- Reflectivity, ρ , the fraction of incident radiation reflected.
- Transmissivity, τ , the fraction of incident radiation transmitted.



We see, from Conservation of Energy, that:

$$\alpha + \rho + \tau = 1$$

In this course, we will deal with only opaque surfaces, $\tau = 0$, so that:

$$\alpha + \rho = 1$$



Radiation - Absorption



- However, whereas absorbed and emitted radiation increase and reduce, respectively, the thermal energy of matter, reflected and transmitted radiation have no effect on this energy.
- The rate at which a surface absorbs radiation is:

$$\dot{Q}_{absorbed} = \alpha \dot{Q}_{incident}$$

α : The absorptivity of the surface $0 \leq \alpha \leq 1$

- A special case that occurs frequently involves radiation exchange between a small surface at T_s and a much larger, isothermal surface that completely surrounds the smaller one.
- The *surroundings* could, for example, be the walls of a room or a furnace whose temperature T_{surr} .
- For such a condition, the irradiation may be approximated by emission from a blackbody at T_{surr} .

$\dot{Q}_{incident}$: The rate at which radiation is incident on the surface $= \sigma A_s T_{surr}^4$, (W)

$$\longrightarrow \dot{Q}_{absorbed} = \alpha \sigma A_s T_{surr}^4, \text{ (W)}$$

